SONA COLLEGE OF TECHNOLOGY, SALEM-5

(An Autonomous Institution)

M.E- Computer Science and Engineering (Computer Science and Engineering)

CURRICULUM and SYLLABI

[For students admitted in 2019-2020]

M.E / M.Tech Regulation 2019

Approved by BOS and Academic Council meetings

Sona College of Technology, Salem (An Autonomous Institution) Courses of Study for ME I Semester under Regulations 2019 Computer Science and Engineering Branch: M.E. Computer Science and Engineering

S. No	Course Code	Course Title	Lecture	Tutorial	Practical	Credit
		Theory				I
1	P19CSE101	Mathematical Foundations of Computer Science	2	1	0	3
2	P19CSE102	Advanced Data Structures and Algorithms	3	0	0	3
3	P19CSE103	Advanced Network Principles and Protocols	3	0	0	3
4	P19CSE104	Artificial Intelligence	3	0	0	3
5	P19GE101	Research Methodology and IPR	2	0	0	2
6	P19GE702	Audit Course-Stress Management by Yoga	2	0	0	0
		Practical		I	I	1
7	P19CSE105	Advanced Data Structures and Algorithms Laboratory	0	0	4	2
8	P19CSE106	Network Programming Laboratory	0	0	4	2
		1	•	T	otal Credits	18

Approved by

Chairperson, Computer Science and Engineering BOS	Member Secretary, Academic Council	Chairperson, Academic Council & Principal
Dr.B.Sathiyabhama	Dr.R.Shivakumar	Dr.S.R.R.Senthil Kumar

Copy to:-HOD/CSE, First Semester ME CSE Students and Staff, COE

Sona College of Technology, Salem (An Autonomous Institution) Courses of Study for ME II Semester under Regulations 2019 Computer Science and Engineering Branch: M.E. Computer Science and Engineering

S. No	Course Code	Course Title	Lecture	Tutorial	Practical	Credit		
Theory								
1	P19CSE201	Advanced Databases	3	0	0	3		
2	P19CSE202	Machine Learning	3	0	0	3		
3	P19CSE507	Elective - Natural Language Processing	3	0	0	3		
4	P19CSE508	Elective - Internet of Things	3	0	0	3		
5	P19CSE510	Elective - Data Warehousing and Data Mining	3	0	0	3		
6	P19GE701	Audit Course - English for Research Paper Writing	2	0	0	0		
		Practical						
7	P19CSE203	Advanced Database Laboratory	0	0	4	2		
8	P19CSE204	Machine Learning Laboratory	0	0	4	2		
	Total Credits							

Approved by

Chairperson, Computer Science and Engineering BOSMember Secretary, Academic CouncilChairperson, Academic Council & PrincipalDr.B.SathiyabhamaDr.R.ShivakumarDr.S.R.R.Senthil Kumar

Copy to:-HOD/CSE, Second Semester ME CSE Students and Staff, COE

Sona College of Technology, Salem (An Autonomous Institution) Courses of Study for ME III Semester under Regulations 2019 Computer Science and Engineering Branch: M.E. Computer Science and Engineering

S. No	Course Code	Course Title	Lecture	Tutorial	Practical	Credit
		Theory		I	1	1
1	P19CSE511	Elective- Bio Informatics	3	0	0	3
2	P19CSE513	Elective- Big Data Analytics	3	0	0	3
3	P19CEM601	Open Elective – Disaster Mitigation and Management	3	0	0	3
5	P19ISE601	Open Elective – Transport Safety	5			5
		Practical		·		
4	P19CSE301	Project Work Phase - I	0	0	16	8
		·		Т	otal Credits	17

Approved by

Chairperson, Computer Science and Engineering BOSMember Secretary, Academic CouncilChairperson, Academic Council & PrincipalDr.B.SathiyabhamaDr.R.ShivakumarDr.S.R.R.Senthil Kumar

Copy to:-

HOD/CSE, Third Semester ME CSE Students and Staff, COE

Sona College of Technology, Salem (An Autonomous Institution) Courses of Study for ME IV Semester under Regulations 2019 Computer Science and Engineering

Branch: M.E. Computer Science and Engineering

S. No	Course Code	Course Title	Lecture	Tutorial	Practical	Credit
Practical						
1	P19CSE401	Project Work Phase – II	0	0	28	14
Total Credits					14	

Approved by

Chairperson, Computer Science and Engineering BOS	Member Secretary, Academic Council	Chairperson, Academic Council & Principal
Dr.B.Sathiyabhama	Dr.R.Shivakumar	Dr.S.R.R.Senthil Kumar

Copy to:-

HOD/CSE, Fourth Semester ME CSE Students and Staff, COE

Sona College of Technology, Salem (An Autonomous Institution) Courses of Study for ME I Semester under Regulations 2019 Computer Science and Engineering Branch: M.E. Computer Science and Engineering

S. No	Course Code	Course Title	Lecture	Tutorial	Practical	Credit
		Theory				I
1	P19CSE101	Mathematical Foundations of Computer Science	2	1	0	3
2	P19CSE102	Advanced Data Structures and Algorithms	3	0	0	3
3	P19CSE103	Advanced Network Principles and Protocols	3	0	0	3
4	P19CSE104	Artificial Intelligence	3	0	0	3
5	P19GE101	Research Methodology and IPR	2	0	0	2
6	P19GE702	Audit Course-Stress Management by Yoga	2	0	0	0
		Practical		I	I	1
7	P19CSE105	Advanced Data Structures and Algorithms Laboratory	0	0	4	2
8	P19CSE106	Network Programming Laboratory	0	0	4	2
	•	1	•	T	otal Credits	18

Approved by

Chairperson, Computer Science and Engineering BOS	Member Secretary, Academic Council	Chairperson, Academic Council & Principal
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Copy to:-HOD/CSE, First Semester ME CSE Students and Staff, COE

P19CSE101 MATHEMATICAL FOUNDATIONS OF L T P C Marks COMPUTER SCIENCE 2 1 0 3 100

COURSE OUTCOMES

At the end of the course, the students will be able to

- 1. Apply the concept of set theory in machine learning, databases, class-based object-oriented systems and data structures.
- 2. Apply the concept of logical theory to validate the correctness of software specifications.
- 3. Apply the computational process using combinatorial techniques
- 4. Apply the concept of automata, formal languages and turing machines in text processing, compilers, hardware design, programming languages and artificial intelligence.
- 5. Apply the concept of graph theory in networks of communication, data organization, computational devices and the flow of computation.

UNIT I FUNDAMENTAL STRUCTURES

Set theory- Relationships between sets – Operations on sets – Set identities -Principle of inclusion and exclusion – Relations – Binary relations – Partial orderings – Equivalence relations.

UNIT II LOGIC

Propositional logic – Logical connectives – Truth tables – Normal forms (conjunctive and disjunctive) – Proof techniques – Direct – Proof by contradiction – Proof by reduction

UNIT III COMBINATORICS

Sum-rule, Product-rule, Permutations, Combinations, Mathematical Induction, Pigeon-hole Principle, Principle of inclusion- exclusion, Recurrence Relations, Generating Functions

UNIT IV MODELING COMPUTATIONAND LANGUAGES

Finite state machines – Deterministic and Non- deterministic finite state machines – Formal Languages – Classes of Grammars –Context Sensitive – Context Free – Regular Grammars.

UNIT V GRAPHS

Introduction to Graphs – Graph terminology – Representation of Graphs – Graph Isomorphism – Connectivity – Euler and Hamilton Paths – Shortest path algorithms – Spanning trees – Minimum spanning tree.

Theory :30 hours Tutorial :15 hours

Total: 45

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- 1. J. P. Trembley and R. Manohar, "Discrete Mathematical Structures with Applications to Computer Science" McGraw Hill Publishers, 1st Edition 2017.
- 2. K. H. Rosen, "Discrete Mathematics and its Applications", McGraw Hill Publishers, 5th Edition, 2003.
- 3. R. P. Grimaldi, "Discrete and Combinatorial Mathematics", Pearson Publishers, 5th Edition, 2006.
- 4. T. Veerarajan, "Discrete Mathematics", McGraw Hill Publishers, 13th Reprint 2011.

P19CSE102

ADVANCED DATA STRUCTURES AND L T ALGORITHMS 3 0

L T P C Marks 3 0 0 3 100

COURSE OUTCOMES

At the end of the course, the students will be able to

- 1. Design algorithms to solve real-time problems
- 2. Design and develop algorithms using various hierarchical data structures
- 3. Develop Graph algorithms to solve real-life problems
- 4. Apply suitable design strategy for problem solving
- 5. Analyse various NP hard and NP complete problems

UNIT I ROLE OF ALGORITHMS IN COMPUTING

Algorithms – Algorithms as a Technology- Insertion Sort – Analyzing Algorithms – Designing Algorithms- Growth of Functions: Asymptotic Notation – Standard Notations and Common Functions- Recurrences: The Substitution Method – The Recursion-Tree Method

UNIT II HIERARCHICAL DATA STRUCTURES

Binary Search Trees: Basics – Querying a Binary search tree – Insertion and Deletion- Red-Black trees: Properties of Red-Black Trees – Rotations – Insertion – Deletion -B-Trees: Definition of Btrees – Basic operations on B-Trees – Deleting a key from a B-Tree- Fibonacci Heaps: structure – Mergeable-heap operations-Decreasing a key and deleting a node-Bounding the maximum degree.

UNIT III GRAPHS

Elementary Graph Algorithms: Representations of Graphs – Breadth-First Search – Depth-First Search – Topological Sort – Strongly Connected Components-Minimum Spanning Trees: Growing a Minimum Spanning Tree – Kruskal and Prim-Single-Source Shortest Paths: The Bellman-Ford algorithm – Single-Source Shortest paths in Directed Acyclic Graphs – Dijkstra's Algorithm; All-Pairs Shortest Paths: Shortest Paths and Matrix Multiplication – The FloydWarshall Algorithm;

UNIT IV ALGORITHM DESIGN TECHNIQUES

Dynamic Programming: Matrix-Chain Multiplication – Elements of Dynamic Programming – Longest Common Subsequence- Greedy Algorithms: An Activity-Selection Problem – Elements of the Greedy Strategy- Huffman Codes.

UNIT V NP COMPLETE AND NP HARD

NP-Completeness: Polynomial Time – Polynomial-Time Verification – NP-Completeness and Reducability – NP-Completeness Proofs – NP-Complete Problems

Total: 45

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- 1. Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman, Data Structures and Algorithms, Pearson Education, Reprint 2006.
- 2. S.Sridhar, Design and Analysis of Algorithms^I, First Edition, Oxford University Press, 2014.
- 3. Robert Sedgewick and Kevin Wayne, —ALGORITHMS, Fourth Edition, Pearson Education, 2011.
- 4. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, —Introduction to Algorithms^I, Third Edition, Prentice-Hall, 2011.
- 5. Anany Levitin, Introduction to the Design and Analysis of Algorithms, Pearson Education, Third Editon 2017.
- 6. Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Fundamentals of Data Structures in C, Universities Press; Second edition, 2008.

COURSE OUTCOMES

At the end of the course, the students will be able to

- 1. Describe the fundamental concepts of computer networks
- 2. Analyze the QoS properties in BE and GS models
- 3. Describe the basic working principles of LTE networks
- 4. Analyze the performance of SDN
- 5. Analyze the performance of NGN

UNIT I FOUNDATIONS OF NETWORKING

Communication Networks –Network Elements –Switched Networks and Shared media Networks – Probabilistic Model and Deterministic Model –Datagrams and Virtual Circuits –Multiplexing–Switching -Error and Flow Control –Congestion Control – Layered Architecture –Network Externalities –Service Integration.

UNIT II QUALITY OF SERVICE

Traffic Characteristics and Descriptors –Quality of Service and Metrics –Best Effort model and guaranteed Service Model –Limitations of IP networks –Scheduling and Dropping Policies for BE and GS models –Traffic Shaping Algorithms–End to End Solutions –Laissez Faire Approach –Possible improvements in TCP –Significance of UDP in Inelastic Traffic

UNIT III NEXT GENERATION NETWORKS

Introduction to next generation networks - Changes, Opportunities and Challenges, Technologies, Networks, and Services, Next Generation Society, future Trends. Introduction to LTE-A –Requirements and Challenges, network architectures –EPC, E-UTRAN architecture-mobility management, resource management, services, channel - logical and transport channel mapping, downlink/uplink data transfer, MAC control element, PDU packet formats, scheduling services, random access procedure.

UNIT IV SOFTWARE DEFINED NETWORKING

Evolution of SDN -Control Plane - Control and data plane separation - Network Virtualization - Data Plane - Programming SDNs - Verification and Debugging - openflow networks.

UNIT V NGN ARCHITECTURE

Evolution towards NGN-Technology requirements, NGN functional architecture-Transport stratum, service stratum, service/ content layer and customer terminal equipment function. NGN entities, Network and Service evolution -fixed, mobile, cable and internet evolution towards NGN 9

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- 1. James Macfarlane," Network Routing Basics: Understanding IP Routing in Cisco Systems", Wiley edition 1 2006.
- 2. Jean Warland and Pravin Vareya, "High Performance Networks", Morgan Kauffman Publishers, 2002
- 3. Larry L Peterson and Bruce S Davie, "Computer Networks: A Systems Approach", Fifth Edition, Morgan Kaufman Publishers, 2012.
- 4. Jingming Li Salina, Pascal Salina "Next Generation Networks-perspectives and potentials" Wiley, January 2008.
- 5. Madhusanga Liyanage, Andrei Gurtov, Mika Ylianttila, "Software Defined Mobile Networks beyond LTE Network Architecture", Wiley, June 2015.
- 6. Thomas Nadeau, Ken Gray, "SDN Software Defined Networks", O'reilly Publishers, 2013.
- 7. Savo G Glisic," Advanced Wireless Networks- Technology and Business models", Wiley, 3rd edition-2016.
- 8. Thomas Plavyk, —Next generation Telecommunication Networks, Services and Management, Wiley & IEEE Press Publications, 2010.

COURSE OUTCOMES

At the end of each unit, the students will be able to

- 1. Design an intelligent agent by considering the nature of environment and applications
- 2. Solve the problems related to search application
- 3. Design knowledge base for any application using propositional/first order logic
- 4. Implement a suitable multi agent system for the given problem
- 5. Design a communicative agent for NLP application

UNIT I INTRODUCTION

Introduction to Artificial Intelligence-The Foundations of Artificial Intelligence. The History of Artificial Intelligence-Intelligent Agents: Agents and Environments-The Concept of Rationality-The Nature of Environments-The Structure of Agents- Problem-Solving Agents-Example problems

UNIT II PROBLEM SOLVING USING SERACH TECHNIQUES

Uninformed Search Strategies- Avoiding Repeated States- Searching with Partial Information- Informed Search and Exploration: Informed (Heuristic) Search Strategies-Heuristic Functions- Local Search Algorithms and Optimization Problems- Constraint Satisfaction problems-Adversarial search- minimax algorithm- Alpha-Beta pruning

UNIT III KNOWLEDGE AND REASONING

Knowledge-Based agents – Logic –Propositional logic – First order logic- Representation – Syntax and semantics – Knowledge engineering – Inference in First order logic-Unification and lifting- Forward and backward chaining-Resolution

UNIT IV SOFTWARE AGENTS

Architecture for Intelligent Agents – Agent communication – Negotiation and Bargaining – Argumentation among Agents – Trust and Reputation in Multi-agent systems.

UNIT V COMMUNICATION AND APPLICATIONS OF AI

Communication: Phrase Structure Grammars - A Formal Grammar for a Fragment of English- Syntactic Analysis (Parsing) – Augmented Grammar and Semantic Interpretation - Machine translation –Speech recognition Tool for Artificial Intelligence -Tensor flow and IBM Watson.

Total: 45

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- 1. S. Russell and P. Norvig, "Artificial Intelligence: A Modern Approach", Third Edition, Prentice Hall, 2015.
- 2. Gerhard Weiss, —Multi Agent Systems^{II}, Second Edition, MIT Press, 2013.
- 3. Nils J. Nilsson, "Artificial Intelligence: A New Synthesis", Harcourt Asia Pvt. Ltd., 2009.
- 4. George F. Luger, "Artificial Intelligence-Structures and Strategies for Complex Problem Solving", Pearson Education, 2009.
- 5. Tom Mitchell, "Machine Learning", McGraw Hill, 2015.
- 6. P. Flach, "Machine Learning: The art and science of algorithms that make sense of data", Cambridge University Press, 2012.
- 7. M. Mohri, A. Rostamizadeh, and A. Talwalkar, "Foundations of Machine Learning", MIT Press, 2012.

P19CSE105

ADVANCED DATA STRUCTURES ANDLTPCMarksALGORITHMS LABORATORY0042100

COURSE OUTCOMES

At the end of experiments, the students will be able to

- 1. Design and implement basic and advanced data structures for real applications
- 2. Design algorithms using graph structures
- 3. Implement for real applications using design techniques

List of Experiments:

- 1. Implementation of Merge Sort and Quick Sort-Algorithms
- 2. Implementation of a Binary Search Tree
- 3. Red-Black Tree Implementation
- **4.** Heap Implementation
- 5. Fibonacci Heap Implementation
- **6.** Graph Traversals
- 7. Spanning Tree Implementation
- 8. Shortest Path Algorithms (Dijkstra's algorithm, Bellmann Ford Algorithm)
- 9. Implementation of Matrix Chain Multiplication
- **10.** Activity Selection and Huffman Coding Implementation.

P19CSE106 NETWORK PROGRAMMING LABORATORY L T P C Marks

0 0 4 2 100

COURSE OUTCOMES

At the end of course, the students will be able to

- 1. Design and develop client server applications using java
- 2. Develop client server applications using Python
- 3. Simulate network applications using ns2

List of Experiments:

- **1.** Design a TCP client/server application
- 2. Design a UDP client/server application
- **3.** Design an Iterative UDP server with 2 or 3 clients
- 4. Build client applications for major APIs (Amazon S3, Twitter etc) in Python
- 5. Design an application that interacts with e-mail servers in python
- 6. Design applications that work with remote servers using SSH, FTP etc in Python
- 7. Create a LAN Network and compare the performance between MAC protocols using ns-2
- 8. Simulate DVR and LSR routing using ns-2
- 9. Create a wireless network environment with mobile nodes and transfer the data using AODV using ns-2
- 10. Create a TCP based network and trace the performance of Slow Start congestion control algorithm using ns-2
- 11. You are to write a Python network server program that will accept an unlimited number of connections, one at a time. Upon receiving a connection, it should send back to the client the client's IP address. Then it should wait for commands from the client. Valid commands are "TIME", "IP" and "EXIT". To the TIME command, the server should return the current time (see Example of obtaining a time string). To the IPcommand, it should again return the client's IP address. If the client closes the connection or does not respond with a command in a reasonable time (10 seconds), the server should close the current connection and wait for another connection (see Setting a timeout on a socket). To theEXIT command, your server should close all open sockets and exit. Below are two client programs for purposes of testing your server. Feel free to modify the client programs as needed while testing your server.

P19GE101

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COURSE OUTCOMES

At the end of the course, the student will be able to

- 1. Review the literature of the research problem
- 2. Choose appropriate data collection and sampling method according to the research problem.
- 3. Interpret the results of research and communicate effectively with their peers
- 4. Explain the Importance of intellectual property rights
- 5. Evaluate trade mark, develop and register patents

UNIT 1 INTRODUCTION TO RESEARCH METHODS

Definition and Objective of Research, Various steps in Scientific Research, Types of Research, Criteria for Good Research, Defining Research Problem, Research Design, Case Study Collection of Primary and Secondary Data, Collection Methods: Observation, Interview, Questionnaires, Schedules,

UNIT 2 SAMPLING DESIGN AND HYPOTHESIS TESTING 6

steps in Sampling Design, Types of Sample Designs, Measurements and Scaling Techniques - Testing of hypotheses concerning means (one mean and difference between two means -one tailed and two tailed tests), concerning variance – one tailed Chi-square test.

UNIT 3 INTERPRETATION AND REPORT WRITING

Techniques of Interpretation, Precaution in Interpretation, Layout of Research Report, Types of Reports, Oral Presentation, Mechanics of Writing Research Report

UNIT 4 INTRODUCTION TO INTELLECTUAL PROPERTY

Introduction, types of intellectual property, international organizations, agencies and treaties, importance of intellectual property rights, Innovations and Inventions trade related intellectual property rights.

UNIT 5 TRADE MARKS, COPY RIGHTS AND PATENTS

Purpose and function of trade marks, acquisition of trade mark rights, trade mark registration processes, trademark claims –trademark Litigations- International trademark law

Fundamental of copy right law, originality of material, rights of reproduction, rights to perform the work publicly, copy right ownership issues, copy right registration, notice of copy right, international copy right law.

Law of patents: Foundation of patent law, patent searching process, ownership rights and transfer

THEORY: 30 Hours TUTORIAL: - PRACTICAL: - TOTAL: 30 Hours

TEXT BOOKS

- 1. C.R. Kothari, Gaurav Garg, Research Methodology Methods and Techniques ,4th Edition, New Age International Publishers, 2019.
- 2. Deborah E. Bouchoux, "Intellectual Property: The Law of Trademarks, Copyrights, Patents, and Trade Secrets", Delmar Cengage Learning, 4th Edition, 2012.
- 3. Prabuddha Ganguli, "Intellectual Property Rights: Unleashing the Knowledge Economy", Tata Mc Graw Hill Education, 1st Edition, 2008.

- 1. Panneerselvam, R., Research Methodology, Second Edition, Prentice-Hall of India, New Delhi, 2013.
- 2. Ranjith Kumar, Research Methodology A step by step Guide for Begineers, 4th edition, Sage publisher, 2014.
- 3. D Llewelyn & T Aplin W Cornish, "Intellectual Property: Patents, Copyright, Trade Marks and Allied Rights", Sweet and Maxwell, 1st Edition, 2016.
- 4. Ananth Padmanabhan, "Intellectual Property Rights-Infringement and Remedies", Lexis Nexis, 1st Edition, 2012.
- 5. Ramakrishna B and Anil Kumar H.S, "Fundamentals of Intellectual Property Rights: For Students, Industrialist and Patent Lawyers", Notion Press, 1st Edition, 2017.
- 6. M.Ashok Kumar and Mohd.Iqbal Ali :"Intellectual Property Rights" Serials Pub

Stress Management by Yoga

Course Outcomes:

At the end of completion of this course, students will be able to

- 1. Develop physical and mental health thus improving social health
- 2. Increase immunity power of the body and prevent diseases
- 3. Acceleratememory power
- 4. Achieve the set goal with confidence and determination
- 5. Improve stability of mind, pleasing personality and work with awakened wisdom

UNIT – I

Yoga-Introduction - Astanga Yoga- 8 parts-Yam and Niyam etc.- Do's and Don'ts in life-Benefits of Yoga and Asana- Yoga Exercise- and benefits- Pranayam Yoga- Nadisuthi, Practice and Spinal Sclearance Practice-Regularization of breathing techniques and its effects-Practice and kapalapathy practice.

UNIT – II

Neuromuscular breathing exercise and Practice- Magarasa Yoga, 14 points Acupressure techniques and practice- Body relaxation practice and its benefits- Raja Yoga- 1. Agna -explanation and practice- Activation of Pituitary- Raja Yoga-2. Santhi Yoga-Practice-Balancing of physical and mental power.

UNIT – III

Raja Yoga-3.Sagasrathara yoga -practice- Activation of dormant brain cells-Kayakalpa-theory- Kayakalpa practice-Yogic exercise to improve physical and mental health and practice-Asanas -explanation-Practicebenefits

UNIT-IV

Sun namaskar- 12 poses-explanation and practice-Yoga –Asana-Padmasana, vajrasana, chakrasana, viruchasanaetc-Stress management with Yoga-Role of women and Yoga Equality, nonviolence, Humanity, Self- control- Food and yoga Aware of self-destructive habits Avoid fault thinking (thought analysis-Practice)-Yoga Free from ANGER (Neutralization of anger)& practice

UNIT – V

Moralisation of Desire & practice- Punctuality-Love-Kindness-CompassionEradication of worries-Practice -Personality development, positive thinking-Good characters to lead a moral life How to clear the polluted mind- Benefits of blessing- Five- fold culture -explanation- Karma Yoga Practice In Geetha- Sense of duty-Devotion, self- reliance, confidence, concentration, truthfulness, cleanliness.

Total: 30 hours

Reference Books:

1. 'Yogic Asanas for Group Tarining-Part-I" Janardan Swami YogabhyasiMandal, Nagpur

2. "Rajayoga or conquering the Internal Nature" by Swami Vivekananda, AdvaitaAshrama

(Publication Department), Kolkata

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Theory								
1	P19CSE201	Advanced Databases	3	0	0	3		
2	P19CSE202	Machine Learning	3	0	0	3		
3	P19CSE507	Elective - Natural Language Processing	3	0	0	3		
4	P19CSE508	Elective - Internet of Things	3	0	0	3		
5	P19CSE510	Elective - Data Warehousing and Data Mining	3	0	0	3		
6	P19GE701	Audit Course - English for Research Paper Writing	2	0	0	0		
		Practical						
7	P19CSE203	Advanced Database Laboratory	0	0	4	2		
8	P19CSE204	Machine Learning Laboratory	0	0	4	2		
	Total Credits							

Approved by

Chairperson, Computer Science and Engineering BOSMember Secretary, Academic CouncilChairperson, Academic Council & PrincipalDr.B.SathiyabhamaDr.R.ShivakumarDr.S.R.R.Senthil Kumar

Copy to:-HOD/CSE, Second Semester ME CSE Students and Staff, COE

23.01.2020

ADVANCED DATABASES

COURSE OUTCOMES

P19CSE201

At the end of the course, the students will be able to

- Comprehend the various database revolution
- Work with NoSQL databases to analyze the big data for useful business Applications
- Analyze the different data models based on data representation methods and storage needs
- Design and develop using application programming interface with SQL and NoSQL databases
- Discover the survey on future generation databases

UNIT I

Introduction

Database Revolutions- System Architecture- Relational Database- Database Design Data Storage- Transaction Management- Data warehouse and Data Mining- Information Retrieval

UNIT II

Document Databases

Big Data Revolution- CAP Theorem- Birth of NoSQL- Document Database—XML Databases- JSON Document Databases- Graph Databases. Column Databases- Data Warehousing Schemes- Columnar Alternative- Sybase IQ- C-store and Vertica- Column Database Architectures- SSD and In-Memory Databases— In Memory Databases- Berkeley Analytics Data Stack and Spark.

UNIT III

Distributed Database Patterns

Distributed Relational Databases- Non-relational Distributed Databases- MongoDB - Sharing and Replication-HBase- Cassandra Consistency Models- Types of Consistency- Consistency MongoDB- HBase Consistency-Cassandra Consistency.

UNIT IV

Data Models and Storage

SQL- NoSQL APIs- Return SQL- Advance Databases-PostgreSQL- Riak-HBase-MongoDB-Cassandra Query Language-MapReduce-Pig-DAG-Cascading-Spark- CouchDB- NEO4J- Redis

UNIT V

Future Databases

Database of Future-Key value database-Distrubutive transaction-Other Convergent Databases- Disruptive Database Technologies-Storage Technologies-BlockChain-Quantum Computing

Total: 45

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Marks

- 1) Abraham Silberschatz, Henry F. Korth, S. Sudarshan, "Database System
- 2) Concepts", Sixth Edition, McGrawHill
- 3) Guy Harrison, "Next Generation Databases", Apress, 2015.
- 4) Eric Redmond, Jim R Wilson, "Seven Databases in Seven Weeks", LLC. 2012
- 5) Dan Sullivan, "NoSQL for Mere Mortals", Addison-Wesley, 2015
- 6) Adam Fowler, "NoSQL for Dummies ", John Wiley & Sons, 2015

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COURSE OUTCOMES

At the end of the course, the students will be able to

- Comprehend machine learning basics
- Implement supervised learning algorithms for the given application and analyze the results
- Use tools to implement typical clustering algorithms for different types of applications
- Design and implement an HMM for a sequence model type of application
- Comprehend the advanced learning algorithms and identify the suitable applications for solving using these advanced learning techniques

UNIT I

INTRODUCTION

Machine Learning -Machine Learning Foundations –Overview –Design of a Learning system - Types of machine learning –Applications Mathematical foundations of machine learning -random variables and probabilities -Probability Theory –Probability distributions -Decision Theory-Bayes Decision Theory - Information Theory

UNIT II

SUPERVISED LEARNING

Linear Models for Regression -Linear Models for Classification –Naïve Bayes -Discriminant Functions -Probabilistic Generative Models -Probabilistic Discriminative Models -Bayesian Logistic Regression. Decision Trees -Classification Trees-egression Trees -Pruning. Neural Networks -Feed-forward Network Functions -Back-propagation. Support vector machines -Ensemble methods-Bagging-Boosting.

UNIT III

UNSUPERVISED LEARNING

Clustering-K-means -EM Algorithm-Mixtures of Gaussians. The Curse of Dimensionality -Dimensionality Reduction -Factor analysis -Principal Component Analysis -Probabilistic PCA-Independent components analysis.

UNIT IV

PROBABILISTIC GRAPHICAL MODELS

Graphical Models -Undirected graphical models-Markov Random Fields -Directed Graphical Models -Bayesian Networks -Conditional independence properties -Inference –Learning-Generalization -Hidden Markov Models - Conditional random fields(CRFs).

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UNIT V

ADVANCED LEARNING

Sampling –Basic sampling methods –Monte Carlo. Reinforcement Learning-K-Armed Bandit-Elements -Model-Based Learning-Value Iteration-Policy Iteration. Temporal Difference Learning-Exploration Strategies-Deterministic and Non-deterministic Rewards and Actions Computational Learning Theory -Mistake bound analysis, sample complexity analysis, VC dimension. Occam learning, accuracy and confidence boosting

Total: 45

- 1. Christopher Bishop, "Pattern Recognition and Machine Learning" Springer, 2007.
- 2. Kevin P. Murphy, "Machine Learning: A Probabilistic Perspective", MIT Press, 2012.
- 3. EthemAlpaydin, "Introduction to Machine Learning", MIT Press, Third Edition, 2014.
- 4. Jure Leskovec, Anand Rajaraman and Jeffrey D. Ullman,"Mining of Massive Datasets", Cambridge University Press, Second Edition.
- 5. 2016Tom Mitchell, "Machine Learning", McGraw-Hill, 1997.
- 6. Trevor Hastie, Robert Tibshirani, Jerome Friedman, "The Elements of Statistical Learning", Springer, Second Edition, 2011.
- 7. Stephen Marsland, "Machine Learning -An Algorithmic Perspective", Chapman and Hall/CRC Press, Second Edition, 2014

COURSE OUTCOMES

At the end of experiments, the students will be able to

- Understand the implementation procedures for the machine learning algorithms
- Solve the problems using machine learning techniques in image and language processing applications
- Choose appropriate algorithms/ techniques to solve computing problems in real-world.

List of Experiments:

- 1. Implement and demonstrate the FIND-S algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file
- 2. For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithm to output a description of the set of all hypotheses consistent with the training examples
- 3. Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample
- 4. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets
- 5. Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.
- 6. Assuming a set of documents that need to be classified, use the naïve Bayesian Classifier model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your data set
- 7. Write a program to construct a Bayesian network considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. You can use Java/Python ML library classes/API.
- 8. Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.
- 9. Write a program to implement k-Nearest Neighbor algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem
- 10. Implement the non-parametric Locally Weighted Regression algorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs
- 11. Case Study on google Colab

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NATURAL LANGUAGE PROCESSING P19CSE507

COURSE OUTCOMES

At the end of each unit, the students will be able to -

- Compare the various models in morphology •
- Analyze the various techniques used in syntactic analysis
- Compare the various parsing techniques in context free grammar •
- Analyze the various the semantic analysis techniques
- Analyze the various techniques for language generation and disclosure analysis

UNIT I

OVERVIEW AND MORPHOLOGY

Introduction – Models - and Algorithms - -Regular Expressions Basic Regular Expression Patterns – Finite State Automata. Morphology - Inflectional Morphology - Derivational Morphology. Finite-State Morphological Parsing --Porter Stemmer

UNIT II

WORD LEVEL AND SYNTACTIC ANALYSIS

N-grams Models of Syntax - Counting Words - Unsmoothed N-grams. Smoothing- Backoff Deleted Interpolation - Entropy - English Word Classes - Tagsets for English. Part of Speech Tagging-Rule Based Part of Speech Tagging - Stochastic Part of Speech Tagging - Transformation-Based Tagging

UNIT III

CONTEXT FREE GRAMMARS

Context Free Grammars for English Syntax- Context-Free Rules and Trees. Sentence- Level Constructions-Agreement - Sub Categorization. Parsing - Top-down - Earley Parsing -feature Structures - Probabilistic **Context-Free Grammars**

UNIT IV

SEMANTIC ANALYSIS

Representing Meaning - Meaning Structure of Language - First Order Predicate Calculus. Representing Linguistically Relevant Concepts -Syntax-Driven Semantic Analysis - Semantic Attachments -Syntax-Driven Analyzer. Robust Analysis - Lexemes and Their Senses - Internal Structure -Word Sense Disambiguation -Information Retrieval

UNIT V

LANGUAGE GENERATION AND DISCOURSE ANALYSIS

Discourse -Reference Resolution - Text Coherence -Discourse Structure - Coherence. Dialog and Conversational Agents - Dialog Acts - Interpretation - Conversational Agents. Language Generation -

3 0 0 3 100

P C Marks

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Architecture -Surface Realizations - Discourse Planning. Machine Translation -Transfer Metaphor–Interlingua – Statistical Approaches

Total: 45

- 1. Gerald J. Kowalski , Mark T. Maybury , " Information Storage And Retrieval Systems Theory and Implementation", Second Edition , Kluwer Academic Publishers
- Daniel Jurafsky and James H Martin, "Speech and Language Processing: An introduction to Natural Language Processing, Computational Linguistics and Speech Recognition", Prentice Hall, 2nd Edition, 2008
- 3. C. Manning and H. Schutze, "Foundations of Statistical Natural Language Processing", MIT Press. Cambridge, MA:,1999
- 4. Tomek Strzalkowski "Natural Language Information Retrieval ", Kluwer academic Publishers, 1999

INTERNET OF THINGS

COURSE OUTCOMES

P19CSE508

At the end of the course, the students will be able to

- Appreciate the evolution and applications of IoT
- Identify suitable/appropriate sensors for an application and understand circuits
- Analyze different options for Embedded systems, connectivity and networking protocol and apply the appropriate one for a given application

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100

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- Examine the important aspects of IoT architectures and write programs for Arduino and Raspberry Pi •
- Identify the security issue and solve the issues .

UNIT I

IOT – MOTIVATION AND APPLICATIONS

Importance of IoT. Motivating Applications of IoT: Smart Cities- Smart Waste Management, Smart Street Lights, Smart Street Parking, Security without Surveillance, Connected Vehicles. Healthcare- Baby Monitoring, Elderly Monitoring, Mood Enhancing, Disease Treatment and Progression Monitoring, Enhance Adherence, Challenges. Agriculture- Precision Agriculture, Connected Livestock, Food Safety. Manufacturing and Logistics- Smart Manufacturing- Smart Packaging, Smart Label. Smart Electricity Grid- Managing Supply and Demand. Home Automation.

UNIT II

SENSORS AND CIRCUITS

Sensor – Introduction, Terminology, Behavior, Selection, Circuits – Overview and Applications, Battery Issue and Energy Management, Wireless Link, Digital and Analog – Digital Computing, Analog to Digital Interfaces

UNIT III

EMBEDDED SYSTEMS, CONNECTIVITY AND NETWORKING

Embedded Systems - Overview, Technology Drivers, Energy, Microcontrollers, Software Connectivity and Networking - Introduction, Connectivity Challenges in IoT, Energy Harvesting Transmitters, Massive Multiple Access, Computation vs Communication

UNIT IV

ARCHITECTURE AND PROGRAMMING

IoT Architectures – embedded System, Gateway and Cloud (MGC) Architecture and other reference models and architectures Arduino vs Raspberry Pi vs Electric Imp - Key features and comparisons Arduino Interfaces -Arduino IDE – Programming

UNIT V

IOT CHALLENGES AND SECURITY STANDARDS

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Technology Challenges – Security, Connectivity, Compatibility and Longevity, Standards, Intelligent Analysis and Actions .IoT Society Challenges – Privacy, Regulatory Standards -IoT security lifecycle - Cloud services and IoT – offerings related to IoT from cloud service providers – Cloud IoT security controls – An enterprise IoT cloud security architecture – New directions in cloud enabled IoT computing

Total: 45

- 1. "The Internet of Things: Enabling Technologies, Platforms, and Use Cases", by Pethuru Raj and Anupama C. Raman (CRC Press)
- 2. Adrian McEwen and Hakim Cassimally, "Designing the Internet of Things", John Wiley & Sons Ltd., UK, 2014.
- 3. "Internet of Things: A Hands-on Approach", by ArshdeepBahga and Vijay Madisetti (Universities Press)
- 4. Dieter Uckelmann, Mark Harrison and Florian Michahelles, "Architecting the Internet of Things", Springer, NewYork, 2011
- 5. Olivier Hersent, David Boswarthick and OmarElloumi, "The Internet of Things: Key Applications and Protocols", John Wiley & Sons Ltd., UK, 2012.
- 6. B. Rusell and D. Van Duren, "Practical Internet of Things Security," Packet Publishing, 2016.

P19CSE510 DATA WAREHOUSING AND DATA MINING

COURSE OUTCOMES

At the end of the course, the students will be able to

- Describe the role of statistics in data mining and identify a suitable mining technique to solve the given problem
- Identify and apply various data preprocessing techniques to improve data quality
- Analyze various classifications and clustering methods
- Apply OLAP operations to query processing in data mining
- Apply various mining techniques to developing areas-Web mining, Text mining and social networks and time series data

UNIT I

INTRODUCTION

Relation to Statistics, Databases- Data Mining Functionalities-Steps in Data Mining **Process-Architecture** of a Typical Data Mining Systems- Classification of Data Mining Systems - Overview of Data Mining **Techniques-Issues**

UNIT II

DATA PREPROCESSING AND ASSOCIATION RULES

Data Preprocessing-Data Cleaning, Integration, Transformation, Reduction, and **Discretization** Concept Hierarchies- Concept Description: Data Generalization And Summarization Based Characterization- Mining Association Rules In Large Databases - Analysis of Attribute Relevance- Exploratory Data Analysis Using tools(Python, Weka and R).

UNIT III

PREDICTIVE MODELING

Classification and Prediction: Issues Regarding Classification and Prediction-Classification By Decision Tree Induction-Bayesian Classification-Classification by Back Propagation - Other Classification Methods-Prediction- Clusters Analysis: Types Of Data In Cluster Analysis- Categorization Of Major Clustering Methods: Partitioning Methods - Hierarchical Methods - Density Based Methods - Grid Based - Model Based - Outlier Analysis- Case Studies using tools(Python, Weka and R)

UNIT IV

DATA WAREHOUSING

Data Warehousing Components -Multi Dimensional Data Model- Data Warehouse Architecture-Data Warehouse Implementation- -Mapping the Data Warehouse to Multiprocessor Architecture- OLAP Need-Categorization of OLAP Tools - OLAP Operations in Multidimensional Data Model

L T P C Marks 3 0 0 3 100

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UNIT V

APPLICATIONS

Recent trends in Distributed Warehousing and Data Mining, Class Imbalance Problem; Graph Mining; Social Network Analysis-Web Mining- Sentimental Analysis-Mining Multimedia data on the Web, Automatic classification of Web documents- Mining Time Series data and Sequential Pattern Mining

Total: 45

9

- 1. Jiawei Han, Micheline Kamber, "Data Mining: Concepts and Techniques", Morgan Kaufmann Publishers, 2002.
- 2. Alex Berson, Stephen J. Smith, "Data Warehousing, Data Mining, & OLAP", Tata Mcgraw-Hill, 2004.
- **3.** Usama M.Fayyad, Gregory Piatetsky Shapiro, Padhrai Smyth And Ramasamy Uthurusamy, "Advances In Knowledge Discovery And Data Mining", The M.I.T Press, 1996.
- **4.** Ralph Kimball, "The Data Warehouse Life Cycle Toolkit", John Wiley & Sons Inc., 1998.
- 5. Sean Kelly, "Data Warehousing In Action", John Wiley & Sons Inc., 1997.
- 6. Vipin Kumar, Introduction to Data Mining Pang-Ning Tan, Michael Steinbach, Addison Wesley, 2006.
- 7. Jure Leskovec, Anand Rajaraman and Jeffrey D. Ullman, "Mining of Massive Datasets", Cambridge University Press, Second Edition, 2016
- 8. G Dong and J Pei, Sequence Data Mining, Springer, 2007.

P19CSE203 ADVANCED DATABASES LABORATORY

L T P C Marks 0 0 4 2 100

COURSE OUTCOMES

At the end of experiments, the students will be able to

- Create and work on distributed, object oriented and parallel databases
- Experiment on active and deductive database
- Design the database using XML for real time application

List of Experiments:

- 1. Distributed Database design for real time application
- 2. Deadlock Detection Algorithm for distributed database using wait- for graph
- 3. Experiment using Object Oriented Database Extended Entity Relationship (EER)
- 4. Design Parallel Database for real time application
- 5. Parallel Database Implementation of Parallel Join and Parallel Sort
- 6. Active Database Implementation of Triggers & Assertions for Bank Database
- 7. Model building and interpretation of results using WEKA tool
- 8. Implementation of an Efficient Query Optimization
- 9. Designing XML Schema for a given database
- 10. Integrate Node.js with SQL Database (MySQL/PostgreSQL/Oracle)
- 11. Integrate Node.js with No SQL Database (MongoDB/Cassandra)

Audit Course

P19GE701	English for Research Paper Writing	
Course Outcomes	<u>s:</u>	2000
DemonstratFrame suita	course, the students will be able to ate research writing skills both for research articles and thesis able title and captions as sub-headings for articles and thesis	
	n section in a research paper and thesis coherently	
• Use langua	age appropriately and proficiently for effective written communication	
• Exhibit pro	ofessional proof-reading skills to make the writing error free	
0 1 1	6 ration, word order, breaking up long sentences, organising ideas into tences, being concise and avoiding redundancy, ambiguity and vagueness	
Unit – II	6	
Interpreting research	h findings, understanding and avoiding plagiarism, paraphrasing sections	
of a paper/ abstract.		
Unit- III	6	
Key skills to frame a	a title, to draft an abstract, to give an introduction	
Unit – IV	6	
Skills required to org	ganise review of literature, methods, results, discussion and conclusions	
Unit – V	6	
Usage of appropriate	e phrases and key terms to make the writing effective - proof-reading to ensu	re error-free writing.
Text Books:		
 Adrian Wallwork Heidelberg Lond HighmanN, Han book, 1998. Day R, How to V 	k, English for Writing Research Papers, Springer New York Dordrecht don, 2011 ndbook of Writing for the Mathematical Sciences, SIAM.Highman's Write and Publish a Scientific Paper, Cambridge University Press, 2006 iting for Science, Yale University Press, 2006. (available on Google	

REFERENCES

Martin Cutts, Oxford Guide to Plain English, Oxford University Press, Second Edition, 2006

Sona College of Technology, Salem (An Autonomous Institution) Courses of Study for ME III Semester under Regulations 2019 Computer Science and Engineering Branch: M.E. Computer Science and Engineering

S. No	Course Code	Course Title	Lecture	Tutorial	Practical	Credit
		Theory		I	1	1
1	P19CSE511	Elective- Bio Informatics	3	0	0	3
2	P19CSE513	Elective- Big Data Analytics	3	0	0	3
3	P19CEM601	Open Elective – Disaster Mitigation and Management	3	0	0	3
5	P19ISE601	Open Elective – Transport Safety	5			5
		Practical		·		
4	P19CSE301	Project Work Phase - I	0	0	16	8
		·		Т	otal Credits	17

Approved by

Chairperson, Computer Science and Engineering BOSMember Secretary, Academic CouncilChairperson, Academic Council & PrincipalDr.B.SathiyabhamaDr.R.ShivakumarDr.S.R.R.Senthil Kumar

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HOD/CSE, Third Semester ME CSE Students and Staff, COE

02.07.2020

P19CSE511 **BIOINFORMATICS**

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L Т P C Marks

100

COURSE OUTCOMES

At the end of each unit, the students will be able to -

- Deploy the genomics technologies in Bioinformatics
- Analyze various efficient algorithm and issues
- Deploy the replication and molecular clocks in bioinformatics
- Apply Work on assemble genomes and sequences •
- Apply the Microarray technologies for genome expression •

UNIT I INTRODUCTION AND FUNDAMENTALS

Fundamentals of genes, genomics, molecular evolution – genomic technologies – beginning of bioinformatics - genetic data -sequence data formats - secondary database - examples - data retrieval systems - genome browsers.

UNIT II BIOINFORMATICS ALGORITHM AND ANALYSIS

Sequence alignment and similarity searching in genomic databases: BLAST and FASTA - additional bioinformatics analysis involving nucleic acid sequences-additional bioinformatics analysis involving protein sequences - Phylogenetic Analysis

DNA REPLICATION AND MOLECULAR CLOCKS UNIT III

Beginning of DNA replication – open problems – multiple replication and finding replication – computing probabilities of patterns in a string-the frequency array-converting patternssolving problems- finding frequents words-Big-O notation -case study-The Tower of Hanoi problem

UNIT IV ASSEMBLE GENOMES AND SEQUENCES

Methods of assemble genomes - string reconstruction - De Bruijn graph - Euler's theorem - assembling genomes -DNA sequencing technologies - sequence antibiotics - Brute Force Algorithm - Branch and Bound algorithm – open problems – comparing biological sequences- Case Study –Manhattan tourist Problem

UNIT V **HUMAN GENOME**

Human and mouse genomes-random breakage model of chromosome evolution – sorting by reversals – greedy heuristic approach – break points- rearrangements in tumor and break point genomes-break point graps- synteny block construction -open problems and technologies

REFERENCES

- 1. Ion Mandoiu and Alexander Zelikovsky, "Computational Methods for Next Generation Sequencing Data Analysis - Wiley series 2016
- 2. Istvan Miklos, Renyi Institutue, —Introduction to algorithms in bioinformatics, Springer 2016
- 3. Philip Compeau and Pavel pevzner, —Bioinformatics Algorithms: An Active Learning Approach Second edition volume I, Cousera, 2015
- 4. Supratim Choudhuri, -Bioinformatics For Beginners, Elsevier, 2014

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Total: 45

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P19CSE513 BIG DATA ANALYTICS

COURSE OUTCOMES

At the end of each unit, the students will be able to -

- Deploy the data analytics lifecycle to address big data analytics projects •
- Writing R programs for various applications ٠
- Apply appropriate analytic techniques and tools to analyze big data, create statistical models, and identify insights that can lead to actionable results
- Use R and RStudio, MapReduce / Hadoop tools to perform in-database analytics ٠
- Design various applications by selecting appropriate data visualizations to clearly communicate analytic insights to business sponsors and analytic audiences

UNIT I **INTRODUCTION TO BIG DATA ANALYTICS**

Big Data Overview - State of the Practice in Analytics - The Data Scientist - Big Data Analytics in Industry Verticals. Data Analytics Lifecycle - Discovery - Data Preparation - Model Planning - Model Building -Communicating Results - Operationalizing

UNIT II REVIEW OF BASIC DATA ANALYTIC METHODS USING R 9

Using R to Look at Data – Introduction to R - Analysing and Exploring the Data - Statistics for Model Building and Evaluation

ADVANCED ANALYTICS – THEORY AND METHODS UNIT III

K Means Clustering - Association Rules - Linear Regression - Logistic Regression - Naïve Bayesian Classifier -Decision Trees - Time Series Analysis - Text Analysis

UNIT IV ADVANCED ANALYTICS - TECHNOLOGIES AND TOOLS

Analytics for Unstructured Data - Map Reduce and Hadoop - The Hadoop Ecosystem, In-database Analytics -SQL Essentials - Advanced SQL and MADlib for In-database Analytics

UNIT V THE ENDGAME OPERATIONALZING AN ANALYTICS PROJECT 9

Creating the Final Deliverables - Data Visualization Techniques - Case Studies

Total: 45

REFERENCE BOOKS

- 1. Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data, EMC Educational Services, January 2015
- 2. Ken W.Collier,"AgileAnalytics: A value driven Approach to Business Intelligence and DataWarehousing", Pearson Education ,2012.
- 3. Donald Miner, "MapReduce Design Patterns" O'Reilly ,2012

L Т P C Marks

100 3 0 0 3

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Sona College of Technology, Salem (An Autonomous Institution) Courses of Study for ME IV Semester under Regulations 2019 Computer Science and Engineering

Branch: M.E. Computer Science and Engineering

S. No	Course Code	Course Title	Lecture	Tutorial	Practical	Credit
Practical						
1	P19CSE401	Project Work Phase – II	0	0	28	14
Total Credits					14	

Approved by

Chairperson, Computer Science and Engineering BOS	Member Secretary, Academic Council	Chairperson, Academic Council & Principal
Dr.B.Sathiyabhama	Dr.R.Shivakumar	Dr.S.R.R.Senthil Kumar

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